

# LOGIX (CP-CE1-CE2)

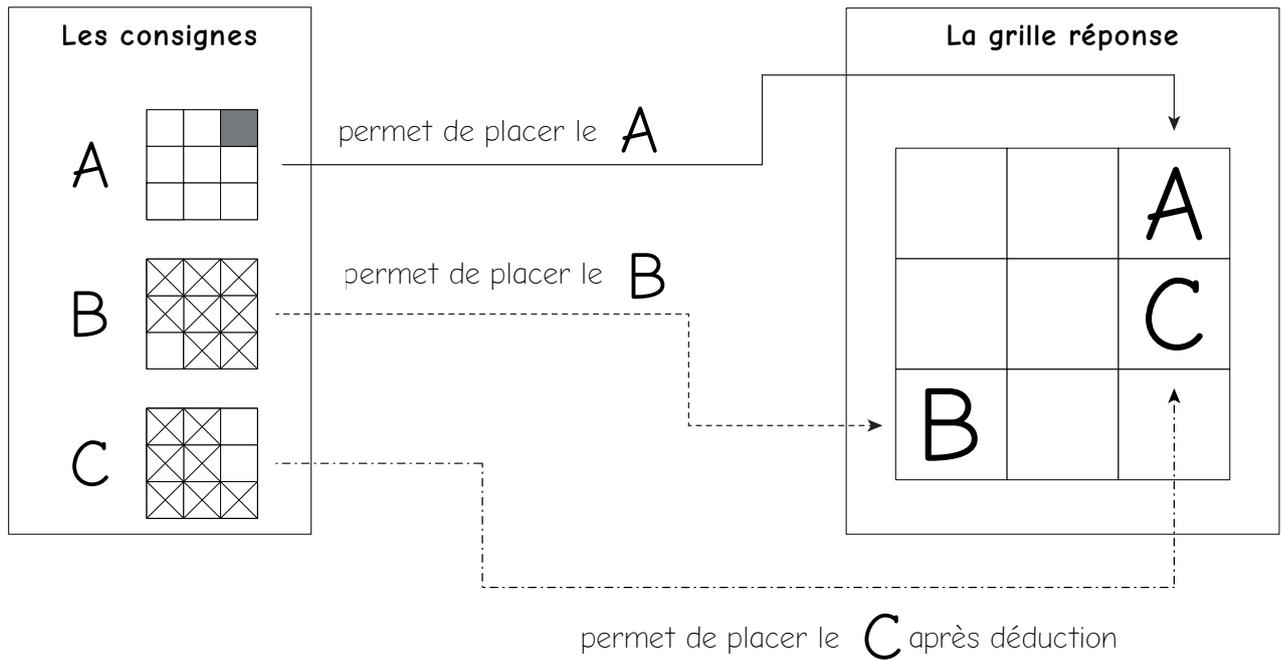
On doit déposer les neuf lettres suivantes dans une grille :

A B C D E F G H I

Des consignes sont données pour permettre de ranger ces lettres :

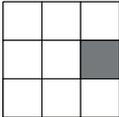
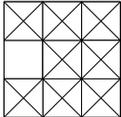
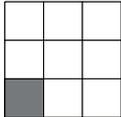
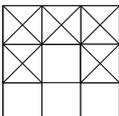
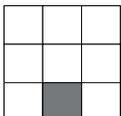
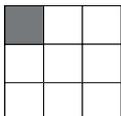
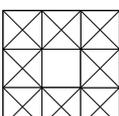
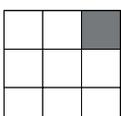
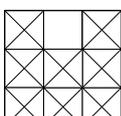
- une case coloriée indique l'emplacement de la lettre dans la grille,
- une case barrée d'une croix indique un emplacement où ne se trouve pas la lettre.

Par exemple :



Complète la grille avec les neufs symboles à l'aide des consignes données.

**Les consignes**

A 	D 	G 
B 	E 	H 
C 	F 	I 

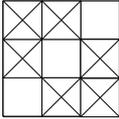
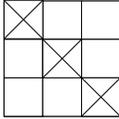
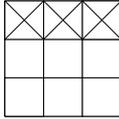
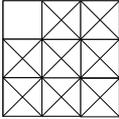
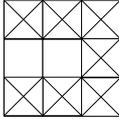
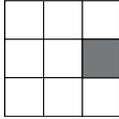
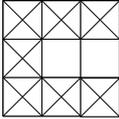
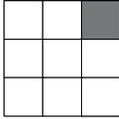
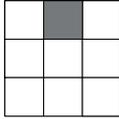
**La grille réponse**

		A



Complète la grille avec les neufs symboles à l'aide des consignes données.

**Les consignes**

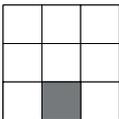
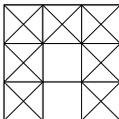
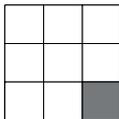
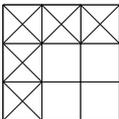
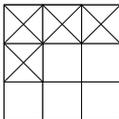
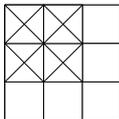
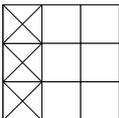
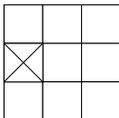
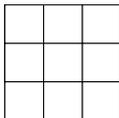
A 	D 	G 
B 	E 	H 
C 	F 	I 

**La grille réponse**




Complète la grille avec les neufs symboles à l'aide des consignes données.

**Les consignes**

A 	D 	G 
B 	E 	H 
C 	F 	I 

**La grille réponse**


*Cette épreuve est directement inspirée du jeu éducatif connu d'abord sous le nom de "Logix" puis sous le nom de "Métaforms" conçu par Michel et Robert Lyons.*