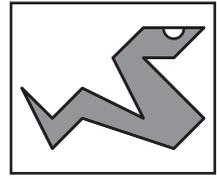


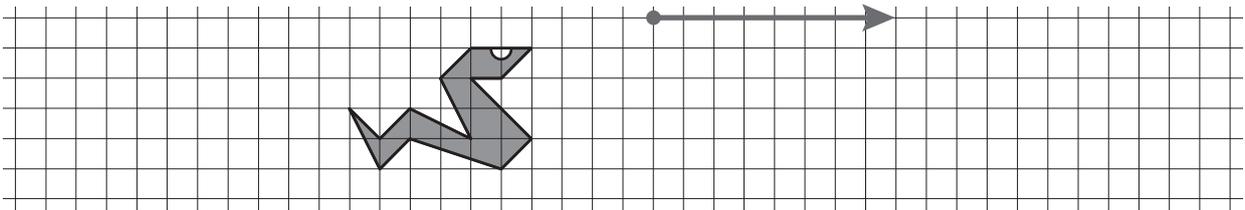
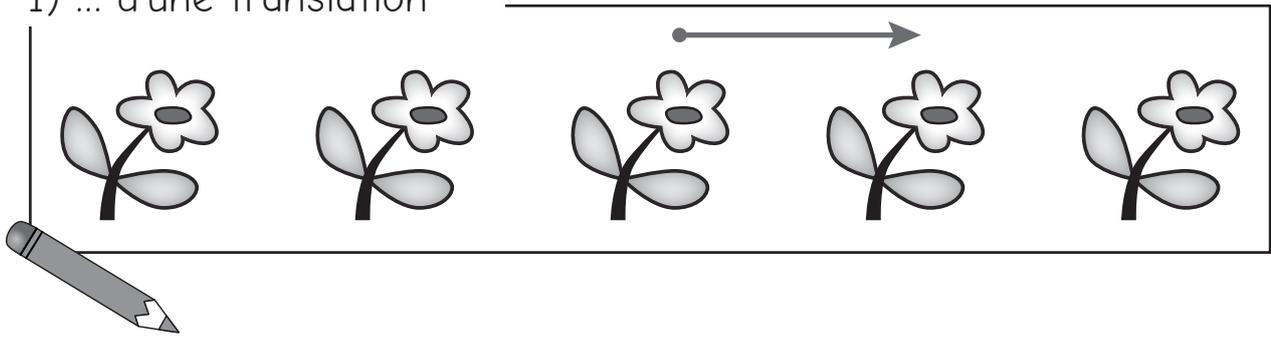
Serpentines /1



Dessiner des frises à partir d'un motif à l'aide ...



1) ... d'une translation



2) ... d'une symétrie horizontale et d'une translation

